Total Budget Available £33,086.74

PARISH	LOCATION	SCHEME	COMMENTS	COST
IVER	Love Green/Love Lane	Install Bollards to protect the verge which is being damaged by vehicles parking on it.	It would need the installation of 60 wooden bollards along the whole length of this verge to stop vehicles parking the cost of this work would be £6,500-00 which would increase to £10,000-00 if the footway repairs and kerbing repairs were carried out at the same time.	£6,500-00
WEXHAM	Langley Park Road	Bus Shelter near Sawyers Farm and Trenches Lane	To install two bus shelters at this location is feasible the shelters costing £5,000-00 each.	£10,000-00
	A.412 Uxbridge Road	Modernise the existing bus shelter.	It is considered that it would be a better solution to replace the shelter rather than carry out repairs.	£5,000-00
	Coronation Avenue/Middle Green	VAS to warn of bends in the road.	There will be an Initial assessment cost of \pounds 300-00 for each site to establish the suitability for VAS signs and that they could be installed. Total cost of a sign including the initial assessment \pounds 7,800-00.	£15,600-00

Middle Green from the	Footpath in the verge	A preliminary inspection, reveals that	
junction with George	from George Green	the presence of ditches at some	
Green Road.	Road to Middle Green.	locations and width of verge available	
		in others, would mean that installing a	
		footway for a meaningful distance	
		would not be possible. The cost of	
		installing a path at this location would	
		be outside the remit of this budget in	
		terms of cost in any one year. A fully	
		costed feasibility would need to be	£3.000-00
		carried out before going any further. If	, ,
		the forum wishes to proceed with a	
		feasibility study a sum of £3 000-00	
		has been included to cover this. In	
		terms of constructing within the fields	
		at this location this would brings in	
		at this location this would brings in	
		issues of land ownership and would	
		need this resolving before considering	
		the con struction of a path.	